

Variable	Mean	SD	Min	Max
Age	34.5	10.2	22	55
Gender	0.5	0.5	0	1
Marital status	0.6	0.5	0	1
Education	12.5	1.5	10	15
Income	1500	500	1000	2500
Health status	0.8	0.2	0	1
Smoking status	0.3	0.5	0	1
Alcohol consumption	0.2	0.4	0	1
Exercise frequency	0.5	0.5	0	1
Stress level	0.7	0.3	0	1
Depression score	0.4	0.4	0	1
Life satisfaction	0.6	0.3	0	1
Overall health	0.7	0.2	0	1

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case of the central arbiter operating at a high speed, it must receive more transmission request signals from input buffers, and must transmits more grant signals to all the input buffers.

Fig. 1 is an exemplary block diagram of a conventional distributed input buffer switch system.

The conventional distributed type input buffer switch system includes N number of input buffers(B_1 through B_N) 11, a central arbiter 12, and a space division switch 13. Each input buffer 11 has a plurality of virtual output queues(VOQ) 111 corresponding to the number of output ports.

Fig. 1 is a view illustrating the structure of the switch system in which transmission of a transmission request signal, arbitration thereof, and transmission of a grant signal are achieved every unit data packet processing time according to the conventional art. Here, as the data packet transmission speed of each input and output port becomes higher, each unit data packet processing time becomes shorter. And, it is difficult for even the high speed central arbiter 12 to complete request signal transmission, arbitration, and grant signal transmission between each input buffer 11 and the central arbiter 12 within such a short unit data packet processing time.

In other words, in the conventional art, it is made possible to transmit an arbitration request signal for the next input data of the input buffer only after arbitration request signal transmission, arbitration, and grant signal transmission for one data in the input buffer are achieved.

Thus, in a case that the number of input buffers is large, or the amount of request and grant signal data is large, a transmission latency frequently occurs.

5 Summary of the Invention

Accordingly, it is an object of the present invention to provide a distributed type input buffer switch system having arbitration latency tolerance and method for processing input
10 data using the same which performs arbitration for a request generated irrespective of a transmission latency of request signals and grant signals by having a double FIFO(first-in-first-out) buffer at an input buffer and having a request FIFO buffer at a central arbiter.

15 To achieve the above object of the present invention, there is provided a distributed type input buffer switch system according to the present invention, which includes: at least one input data processing unit matched to an input port for storing and managing input data by target output ports,
20 requesting arbitration for switching, and storing and managing information on an arbitration-requested data; an arbitration unit for managing an arbitration request signal received from the input data processing unit according to the input data processing unit and the target output port and performing
25 arbitration according to an arbitration request; and a switching unit for receiving data from the input data processing unit and transmitting the same to the output ports

by performing switching according to a command from the arbitration unit.

In addition, there is provided a method for processing input data adapted to the distributed-type input buffer switch system according to the present invention, which includes: a first step in which an input data processing unit stores and manages an input data received from a matched input port; a second step in which the input data processing unit transmits an arbitration request signal for the input data and storing and managing information on the input data for which the arbitration request signal is transmitted; a third step in which an arbitration unit manages the transmitted arbitration request signal according to the input data processing unit and the target output port; a fourth step in which arbitration is performed by checking an arbitration request according to the input data processing unit and the target output port and the result is transmitted to the input data processing unit and the switching unit; and a fifth step in which the input data processing unit performs processing of the input data by checking information on the stored input data upon receipt of an output grant signal and transmitting the same to the switching unit.

To solve an effective arbitration problem of a central arbiter and a high throughput support problem of a switch inevitably requested for a self-routing switch system having distributed type input buffers, there is provided a pipelined, distributed type switch system operating at a high speed

according to the present invention. Each input buffer has queues by output ports, supports a virtual output queue for queuing input data cells for each output port, and has a cell address FIFO(first-in-first-out) buffer for each output port.

5 When there is a queued cell corresponding to each output port, the input buffer sends a transmission request signal of the corresponding output port to the central arbiter, and at the same time reads out the address of the queued cell from the VOQ for thereby moving the same to the cell address FIFO
10 buffer. The central arbiter has a transmission request signal FIFO buffer and an arbitration logic, and stores request signals transmitted from all input buffers to the FIFO buffer. The arbitration logic block of the central arbiter arbitrates between all request signals stored in the request signal FIFO
15 buffer, and generates a grant signal according to the result of the arbitration within one unit data packet processing time. The generated grant signal is transmitted to each input buffer, and the input buffer outputs a cell using an output cell address in the cell address FIFO buffer for each output port
20 according to the grant signal. In all methods proposed in the present invention, the system operates based on unit data packet processing time, and processes a large volume of transmission request signals by a pipeline operation for each unit. In each method, the system is configured to tolerate
25 transmission latency generated in each block and to support a high throughput of the switch.

That is, in the present invention, arbitration request

transmission, arbitration, and arbitration result transmission are separately performed, and an arbitration request for the next input data can be performed by separately storing an arbitration requested data.

5 Additional advantages, object and features of the invention will become more apparent from the description which follows.

Brief Description of the Drawings

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The present invention will become better understood with reference to the accompanying drawings which are given only by way of illustration and thus are not limitative of the present invention, wherein:

15 Fig. 1 is an exemplary block diagram of a conventional distributed input buffer switch system;

Fig. 2 is a block diagram of a distributed type input buffer switch system having arbitration latency tolerance according to a first embodiment of the present invention;

20 Fig. 3 is a detail block diagram of an input buffer according to the first embodiment of the present invention;

Fig. 4 is a flow chart for an arbitration request signal generation process for an input data of a virtual output queue according to the first embodiment of the present invention;

25 Fig. 5 is a flow chart for a step of processing a grant signal in an input buffer according to the first embodiment of the present invention;

Fig. 6 is a detail block diagram of a central arbiter according to the first embodiment of the present invention;

Fig. 7 is a flow chart for a step of processing an arbitration request signal according to the first embodiment of the present invention;

Fig. 8 is an explanatory view for a request vector generation in the step of processing an arbitration request signal according to the first embodiment of the present invention; and

Fig. 9 is a process timing diagram of the distributed type input buffer switch system having arbitration latency tolerance according to the first embodiment of the present invention.

Detailed Description of the Preferred Embodiments

The preferred embodiment of the present invention will now be described with reference to the accompanying drawings.

Fig. 2 is a block diagram of a distributed type input buffer switch system having arbitration latency tolerance according to a first embodiment of the present invention.

The distributed type input buffer switch system having arbitration latency tolerance according to the present invention includes a plurality of input buffers $B_i (1 \leq i \leq N)$ corresponding to input ports; a central arbiter for performing arbitration; and a space division switch for switching data inputted according to a given command.

type input buffer switch system having arbitration latency tolerance of the invention has the CAF buffer 213 and the request matrix 221, it has a high speed processing time by distributed-queuing input data for switching.

5 Fig. 3 is a detail block diagram of an input buffer according to the first embodiment of the present invention.

 The input buffer $B_i (1 \leq i \leq N)$ 21 as shown in Fig. 3 includes: a virtual output queue (VOQ) $Q_i (1 \leq i \leq N)$ 211 for queuing up for data packets arrived at the input buffer 21 by target ports for each data packet, a queue controller (QC) 212; 10 a cell address FIFO buffer (CAF buffer) $F_{i,j} (1 \leq i \leq N, 1 \leq k \leq L)$ 213; and an idle queue 214. Here, N designates the size of the switch, and L designates the length of the FIFO buffer.

 One element of the output cell address FIFO buffer 213 15 includes a cell address 2132 to be outputted and a valid bit 2131 indicating if the current output address is a valid address.

 Fig. 4 is a flow chart of a step of generating an arbitration request signal for input data of a virtual output queue according to the first embodiment of the present 20 invention.

 The step of generating an arbitration request signal for data of a virtual output queue (VOQ) 211 in each input buffer according to the present invention is illustrated as the flow 25 chart in Fig. 4.

 When the length of the virtual output queue 211 is more than 0, that is, when, a data cell is queued in the virtual

output queue 211, an arbitration request signal can be generated. Only when the head element of the output cell address FIFO buffer 213 matched to the corresponding queue, a request signal is generated to the central arbiter 22. In other cases, no request signal is generated. In other words, the output cell address FIFO buffer 213 is closely filled with L number of information of data for which an arbitration request signal is generated, an arbitration request signal for the next input data is not generated. Here, the head element of the output cell address FIFO buffer 213 means the location of the buffer in which the last cell address is filled, e.g., $F_{i,L}$ for Q_i , because the address of a corresponding cell having input data is filled in, starting from the tail element location of the output cell address FIFO buffer 213.

In addition, only when an arbitration request signal for data of each virtual output queue (VOQ) 211 is generated, the existing contents of the corresponding output cell address FIFO 213 is shifted while being stored in the tail element location $F_{i,1}$ of the FIFO 213 by reading out the address of the corresponding cell from the virtual output queue (VOQ) 211. The valid bit of the corresponding element is stored as valid. At this time, to check the valid bit as valid is to indicate that the cell address of an arbitration-requested cell address is stored.

In the virtual output queue 211 in which the arbitration request signal is generated, data to be processed is updated to the address value of the next cell, and the queue length is

the arbitration signal is generated, the queue is updated to the address value of the next cell, and the queue length is decreased in step 406.

As the result of checking in step 402, if the length of the virtual output queue 211 is 0, a request signal not to perform the arbitration is generated and transmitted to the central arbiter 22 in step 407.

In step 408, the existing contents of the output cell address FIFO buffer 213 is shifted by one element.

"0" representing invalid is stored in the tail element location of the FIFO buffer in step 409.

Fig. 5 is a flow chart for a step of processing a grant signal in an input buffer according to the first embodiment of the present invention.

The step of processing a grant signal transmitted from the central arbiter and a grant signal for an output queue address in each input buffer is illustrated as the flow chart in Fig. 5.

The CAF 213 of the input buffers 21 aligned by output ports receives a valid grant signal, in a case that arbitration is performed by the central arbiter 22, or receives an invalid grant signal, in a case that arbitration is not performed by the central arbiter 22.

If the grant signal is transmitted to the output cell address FIFO buffer 213 as valid, an output cell is transmitted to the corresponding output port by reading out the same from a cell buffer memory using the earliest valid

It is indicated that there is no cell address to be processed in the corresponding element of the output cell address FIFO buffer in step 504, and the cell address of the cell transmitted to the switch is stored in the idle cell address queue in step 505. The idle cell address queue 214 stores the cell address, and then provides it to the input buffer 21 so as to store a new input data inputted to the input buffer 21.

Fig. 6 is a detail block diagram of a central arbiter according to the first embodiment of the present invention.

The central arbiter 22 having a request FIFO(first-in-first-out) buffer 2211 operating along with the output cell address FIFO(first-in-first-out) 213 managed by the input buffer 21 is illustrated in Fig. 6.

The central arbiter 22 includes: an arbitration logic 223 for performing arbitration; a request matrix 221 for storing a transmitted request signal for each output port by input buffers; and a request FIFO controller(RFC) 222 for controlling information in the request matrix 221 and associating the request matrix 221 with the arbitration logic 223.

At this time, in the request matrix 221, there are request FIFO buffers $R_{i,j,k}$ ($1 \leq i \leq N$, $1 \leq j \leq N$, $1 \leq k \leq N$) 2211 for storing request signals transmitted from all input buffers.

The size L of each request FIFO buffer 2211 in the request matrix 221 is identical to that of the output cell address FIFO buffer 213. This is because, if all arbitration-

requested cell addresses are filled in the output cell address FIFO buffer 213, the input buffer 21 does not generate an arbitration request signal any more. Of course, the size L of the FIFO buffer is variable.

5 A request signal generated from each output queue of each input buffer is stored in the request FIFO buffer dependant from all other input buffers and all other output queues. For example, a single stored request signal $R_{i,j,k}$ designates a k-th request FIFO buffer element of a j-th output queue Q_j of an
10 i-th input buffer B_i .

Fig. 7 is a flow chart for a step of processing an arbitration request signal according to the first embodiment of the present invention.

The step of processing a request signal transmitted from
15 the input buffer 21 in the central arbiter 22 of the present invention is illustrated as the flow chart in Fig. 7.

The central arbiter 22 receives arbitration request signals from all input buffers 21 with respect to all output ports.

20 In a case that there is a request signal, it is indicated that an arbitration request is received from the cell address buffer showing the corresponding output port of the corresponding input buffer by shifting the existing contents of the request FIFO buffer of the corresponding request matrix
25 element and updating the tail element of the request FIFO buffer as valid.

An arbitration logic input request vector required for

the arbitration logic 23 in the central arbiter 22 generates a single request signal for each request FIFO buffer 2211, and the thusly generated request signal is inputted to the arbitration logic 223 by the request vector for all input
5 buffers.

If a grant signal is generated by allocating the output ports for each input port by the arbitration logic 223, the earliest request element having a valid request in the contents of the request FIFO buffer for the corresponding
10 output port of the corresponding input buffer is updated as an invalid request according to each grant signal, and the fact that the grant signal is generated is transmitted to the corresponding output cell address FIFO buffer of the corresponding input buffer. At this time, the fact of being
15 updated as an invalid request means that processing of the corresponding element is achieved, and a new request data can be received.

This will be described with the flow of the drawing.

First, the central arbiter 22 checks if there is an
20 arbitration request signal inputted from output queue Q_j of input buffer B_i in step 701. As the result of the checking, if there is an arbitration request signal, the existing arbitration request information in the request FIFO buffer 2211 is shifted in a forward direction in order to store the
25 arbitration request signal in the corresponding request FIFO buffer 2211 in the request matrix 221 in step 702, and the arbitration request information inputted to the tail element

of the request FIFO buffer 2211 is stored in step 703. If processing of the inputted arbitration request signal is completed, the step of checking if the request FIFO buffer 221 is empty in step 704 is performed.

5 As the result of checking if any arbitration request signal is inputted from the central arbiter 22, if there is no arbitration request signal, the step of checking if the request FIFO buffer 221 is empty in step 704 is performed.

10 As the result of the checking, if there is no arbitration request information because the request FIFO buffer 2211 is empty, the step of processing an arbitration request in this clock is finished.

15 As the result of the checking, if there is any arbitration request signal because the request FIFO buffer is not empty, an arbitration request vector is generated in step 705 for thereby performing arbitration in the arbitration logic 223 of the central arbiter 22 in step 706. After performing the arbitration, it is judged if an output grant signal is valid for the arbitration request signal inputted from output queue Q_j of input buffer B_i corresponding to the request FIFO buffer 2211 in step 707. As the result of the checking, if the output grant signal is valid, the arbitration request vector empties the request FIFO buffer 2211 by deleting the information on the earliest arbitration request signal from the corresponding request FIFO buffer 2211, and queues for the next arbitration request signal.

20 As the result of the checking, if the output grant signal

is not checked as valid, the step of processing an arbitration in this clock is finished.

The step of processing an arbitration request in the central arbiter represents the step of processing an arbitration request in the request FIFO buffer corresponding to the corresponding input buffer and the corresponding output port.

After the arbitration is performed in the arbitration logic, a grant signal is generated to be transmitted to the corresponding output cell address FIFO buffer of the corresponding input buffer, whether the grant signal is judged as valid or invalid.

At this time, in processing of data of the request FIFO buffer for the output grant signal, with respect to the request FIFO buffer granted by using a grant signal generated by the arbitration logic 223, the earliest request element having a valid request is simply updated to an invalid request by using a leading one detection logic.

Fig. 8 is an explanatory view for a request vector generation in the step of processing an arbitration request signal according to the first embodiment of the present invention.

The request vector transmitted to the arbitration logic 223 from the request FIFO buffer 2211 for each input buffer judges if there is a valid request data in the FIFO buffer by using a simple OR logic 2212 as in Fig. 8. If there is any valid request data, the corresponding data of the request

vector is generated as a valid request.

Fig. 9 is a process timing diagram of the distributed type input buffer switch system having arbitration latency tolerance according to the first embodiment of the present invention.

To help to understand a pipeline operation achieved by engagement of operations by function blocks, the timing diagram of the step in which an arriving cell is transmitted to output ports via the arbitration latency tolerant switch according to the present invention is illustrated in Fig. 9 as an example of a switch having one cell slot of request signal transmission latency, one cell slot of grant signal transmission latency, and one cell slot of arbitration latency. Here, pipeline stage 0 designates an input buffer stage, pipeline stage 1 designates a request signal transmission latency state, pipeline stage 2 designates an arbitration latency of the central arbiter, and pipeline stage 3 designates a grant signal transmission latency.

At the input buffer stage of pipeline stage0, it is shown that the arrival and departure of an ingress cell and an egress cell occur at the same time. And, at time slot S4 to which a fifth cell is inputted, it is shown that a cell inputted from time slot S0 is transmitted via its output port. That is, Fig. 9 illustrates a 4-stage pipelined architecture in which the cell delay time in the switch equals to three units of cell time.

Although the present invention has been explained based

on the preferred embodiment, it may include a distributed type shared input buffer switch in which one input buffer is shared by g-number of input ports. That is, the present invention may be adapted to a distributed type shared input buffer switch, including input buffers $B_i (1 \leq i \leq N/g)$ each having a virtual output queue $Q_i (1 \leq i \leq N)$ 211 and an output cell address FIFO buffer $F_{i,j} (1 \leq i \leq N, 1 \leq j \leq L)$, and a central arbiter having request FIFO buffers $R_{i,j,k} (1 \leq i \leq N/g, 1 \leq j \leq N, 1 \leq k \leq L)$ each having a shared input buffer and a request FIFO buffer for each output cell address FIFO.

In addition, although the present invention has been explained based on the preferred embodiment, it may include transmission latency of a request signal and grant signal generated in a bus type transmission line in which the central arbiter is connected with all input buffers.

In addition, although the present invention has been explained based on the preferred embodiment, it may include the case of using an adding and subtracting counter in place of the request FIFO 221 in the central arbiter, and the case of searching the earliest valid cell address in the output cell address FIFO by using the adding and subtracting counter in place of the valid bit 2131 contained in the output cell address FIFO(CAF) in the input buffer.

As the present invention may be embodied in several forms without departing from the spirit or essential characteristics thereof, it should also be understood that the above-described

embodiments are not limited by any of the details of the foregoing description, unless otherwise specified, but rather should be construed broadly within its spirit and scope as defined in the appended claims, and therefore all changes and
5 modifications that fall within the meets and bounds of the claims, or equivalences of such meets and bounds are therefore intended to be embraced by the appended claims.

According to the present invention described above, there is an effect of supporting a high speed operation by
10 completing all operations within the processing time of each unit data packet using a modular design unit in which each function block is modularized and a pipelined design unit in which data transmission between each function block is pipelined, and transmitting the result of each function block
15 by a pipeline operation, while preventing an operational error, such as disarrangement of the order of ingress cells to be routed from the switch to a target output port, due to a latency effect generated by the pipeline operation, for thereby increasing the throughput of the switch.

20 In addition, according to the present invention, a high throughput support problem which is difficult to be solved in the conventional distributed type input buffer switch system can be solved by using a construction having an output cell address FIFO in each input buffer and a request matrix in the
25 central arbiter, and a large scale switch can be designed at a low cost by supporting a high speed operation using a pipeline operation, which is followed by the following effects.

First, it is possible to transmit a plurality of request signals per unit cell processing time at a high speed irrespective of the amount of transmission latency of request signals transmitted from a lot of input buffers to the central arbiter, and it is possible to transmit a lot of grant signals per unit cell processing time at a high speed irrespective of the amount of transmission latency of request signals transmitted from the central arbiter to the plurality of input buffers.

Second, a window based arbitration of valid requests is made possible at each arbitration by generating only one request signal per cell with respect to cells in each virtual output queue of all input buffers to thus send it to the central arbiter, storing a non-granted request signal in the central arbiter, and using the same as a continuously valid request at the next arbitration.

Third, the distributed type input buffer switch of the present invention performs arbitration by having a simply-structured output cell address FIFO buffer in each input buffer and a simple request FIFO buffer in the central arbiter fundamentally supports a high throughput, such as that of an output buffer switch which is difficult to be supported by other distributed type input buffer switches, irrespective of an arbitration algorithm.

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